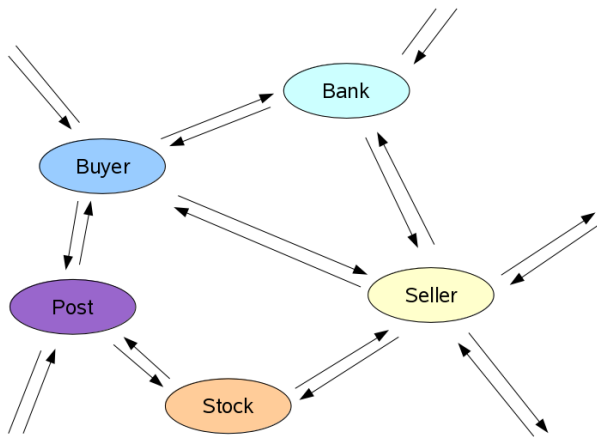


# Component signatures of networking process components require protocol and role declarations

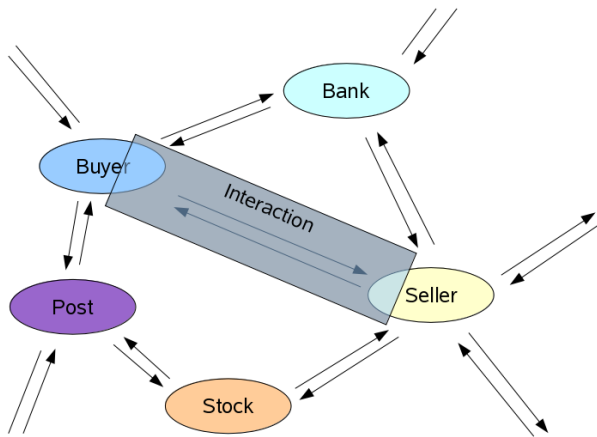
Johannes Reich, [johannes.reich@sophoscape.de](mailto:johannes.reich@sophoscape.de)

2012-12-15

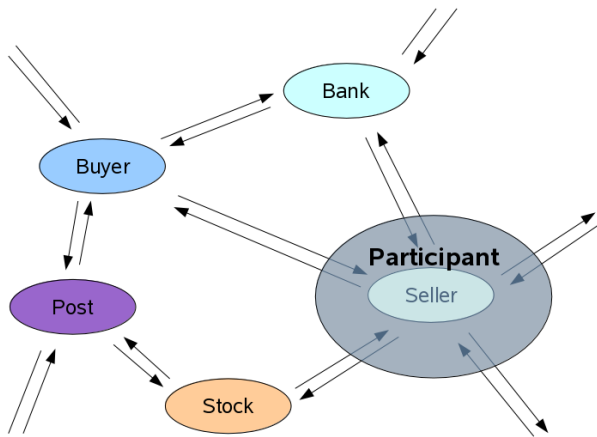
We are living in an open world of nondeterministic relations between systems



We are living in an open world of nondeterministic relations between systems: Focus on interactions



# We are living in an open world of nondeterministic relations between systems: Focus on processes



## Finite Systems - Formal Definition

A **finite system** is defined by a tuple  $\mathcal{S} = (T, succ, Q, I, O, x, in, out, f)$ .

- $T$  is the enumerable set of time values starting with 0 such that  $succ : T \rightarrow T$  is the invertible time successor function.
- $Q, I$  and  $O$  are the finite sets of state values for the internal, input and output states  $(x, in, out) : T \rightarrow (Q, I, O^\epsilon)$ .
- $f = (f^{ext}, f^{int}) : I \times Q \rightarrow O^\epsilon \times Q$  is a function describing the time evolution or system operation triggered by an update of its input parameters and updating the internal and output state in one time step for each  $t \in T$ :

$$\begin{pmatrix} out(t+1) \\ x(t+1) \end{pmatrix} = \begin{pmatrix} f^{ext}(in(t), x(t)) \\ f^{int}(in(t), x(t)) \end{pmatrix}.$$

$\epsilon$  symbolizes the empty character and  $I^\epsilon = I \cup \epsilon$  and  $O^\epsilon = O \cup \epsilon$ .

The  $n$ -fold application of  $succ$  is written as  $t +_{\mathcal{S}} n := succ_{\mathcal{S}}^n(t)$

# Projection of a System

**Def.:** A tuple  $\mathcal{T} = (T, succ, Q_{\mathcal{T}}, I_{\mathcal{T}}, O_{\mathcal{T}}, x_{\mathcal{T}}, in_{\mathcal{T}}, out_{\mathcal{T}}, \Delta_{\mathcal{T}})$  is a **projection** of a system  $\mathcal{S}$  if

- $Q_{\mathcal{T}} \subseteq Q_{\mathcal{S}}, I_{\mathcal{T}} \subseteq I_{\mathcal{S}}, O_{\mathcal{T}} \subseteq O_{\mathcal{S}}$  and
- $\Delta_{\mathcal{T}} \subseteq Q_{\mathcal{T}} \times Q_{\mathcal{T}} \times I_{\mathcal{T}}^{\epsilon} \times O_{\mathcal{T}}^{\epsilon}$  and
- a projection function  $\pi = (\pi_Q, \pi_I, \pi_O) : Q_{\mathcal{S}} \times I_{\mathcal{S}}^{\epsilon} \times O_{\mathcal{S}}^{\epsilon} \rightarrow Q_{\mathcal{T}} \times I_{\mathcal{T}}^{\epsilon} \times O_{\mathcal{T}}^{\epsilon}$  with  $\pi \circ \pi = \pi$  exists

such that  $\delta \in \Delta_{\mathcal{T}}$  iff there is a point in time  $t \geq 0$  in a sequence such that  $\delta = (\pi_Q(x(t)), \pi_Q(x(t+1)), \pi_I(in(t)), \pi_O(out(t+1)))$ .

## Nondeterministic Finite I/O-Automata (Transducer)

**Def.:** A **nondeterministic finite I/O automaton (NFIOA)** is defined by a tuple  $\mathcal{A} = (Q, I, O, q_0, Acc, \Delta)$ .

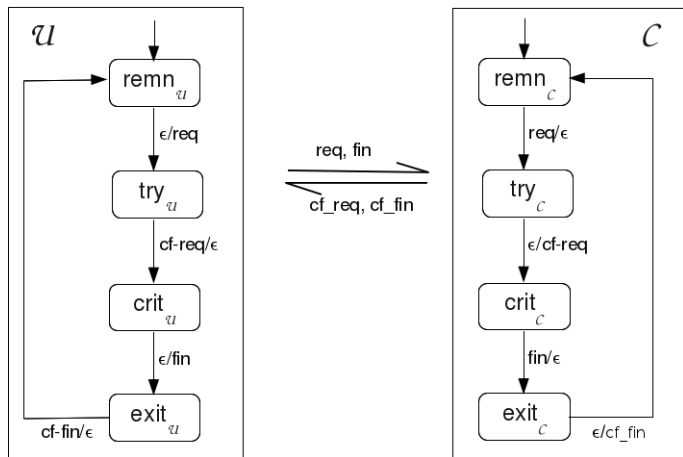
- $Q$  is the non-empty finite set of state values,
- $I$  and  $O$  are the (possible empty) finite input and output alphabets,
- $q_0$  is the initial state value,
- $Acc$  is the acceptance component (e.g. a finite set of states for finite input sequences) and
- $\Delta \subseteq Q \times Q \times I^\epsilon \times O^\epsilon$  is the transition relation.

**Remark 1:** For finite input sequences an NFIOA defines an I/O-mapping  $I^{\epsilon*} \rightarrow O^{\epsilon*}$ .

**Remark 2:** The transitions are anonymously defined, i.e. they are not named.

**Def.:** An NFIOA  $\mathcal{A} = (Q_{\mathcal{A}}, I_{\mathcal{A}}, O_{\mathcal{A}}, q_0, Acc, \Delta)$  **specifies** the projection  $\mathcal{T}$  of a system  $\mathcal{S}$ , if  $Q_{\mathcal{A}} = Q_{\mathcal{T}}$ ,  $I_{\mathcal{A}} = I_{\mathcal{T}}$ ,  $O_{\mathcal{A}} = O_{\mathcal{T}}$ ,  $q_0 = x_{\mathcal{T}}(0)$  and  $\Delta_{\mathcal{A}} = \Delta_{\mathcal{T}}$ .

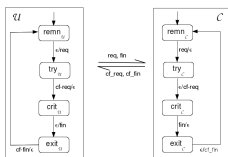
# Example: the Protocol of Mutual Exclusion



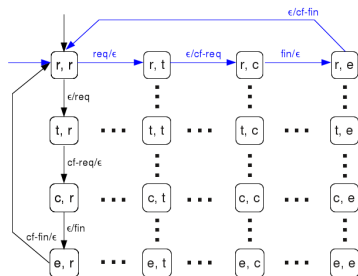


# Causal Relation between the Output and the Input of different Systems - Channel Based Restriction (chbr)

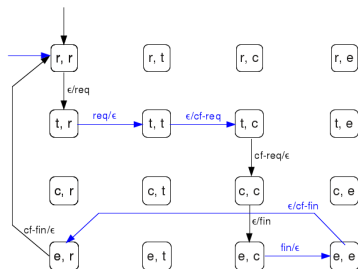
Example of the Protocol of Mutual Exclusion



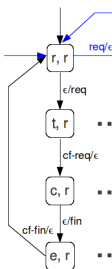
Weakly synchronized product



Channel based restricted product

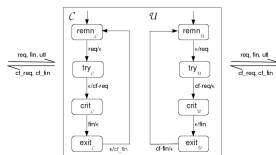


Weakly

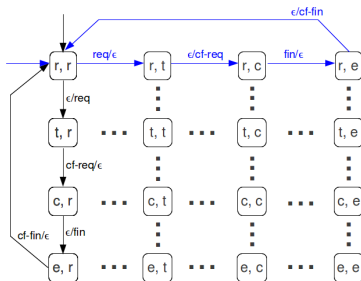


# Causal Relation between the Input and Output of the same System - Condition Based Restriction (cobr)

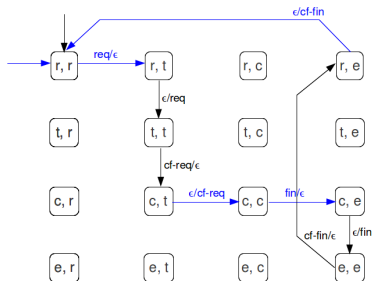
Example "Man in the Middle" in the Protocol of Mutual Exclusion



Weakly synchronized product



Condition based restricted product



# Protocols

**Def.:** A chbr-automaton is called **well formed** if for every channel mediated transition which sends a character (different from  $\epsilon$ ) there exists an induced transition to process it.

**Def.:** A well formed chbr-automaton is called **consistent** if for each reachable state value either the acceptance condition is met or there is at least one continuation such that the acceptance condition can be met.

**Def.:** A **protocol** is a chbr-product automaton with no open input or output components. The individual factor automata are called **roles**.

# Summary

- Network-like interactions are not deterministic, but are nondeterministic. The actions are not determined by the interactions!
- NFIOAs can be interpreted as specifications of the transition behavior of system projections.
- The causal relation between the input and output of different finite systems is represented by channel based restrictions.
- The causal relation between the input and output of the same finite system is represented by condition based restrictions.
- Components with intentional deterministic interfaces can be described by their operations. Eventual undesired nondeterminism is declared as exceptional.
- Components with intentional nondeterministic interfaces, i.e. containing processes, need roles and protocols in their signature.

# Literature

J. Reich (2012), Processes, Roles and Their Interactions, in *Johannes Reich and Bernd Finkbeiner: Proceedings Second International Workshop on Interactions, Games and Protocols (IWIGP 2012)*, Tallinn, Estonia, 25th March 2012, *Electronic Proceedings in Theoretical Computer Science* 78, pp. 24–38.

Thank You!

# Any questions?

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